Using characters of Abelian groups, (and the design key), to construct designs for experiments in glasshouses

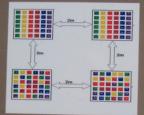


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Joint work with Chris Brien and Thao Tran, University of South Australia This talk is dedicated to André Kobilinsky

Jardin des Plantes, Mai 2011

L'expérience menée ici a pour objectif d'étudier l'impact de l'urbanisation et de la structure des communautés végétales sur la diversité des insectes pollinisateurs.



Les parcelles présentes ici contiennent des plantes qui sont disposées de deux manières différentes :

 au hasard pour simuler des communautés végétales naturelles,
 en lignes pour simuler des communautés végétales créées par les activités humaines (champs, bords de routes, jardins...)

Cette expérience devrait permettre de **mieux comprendre les effets** de l'urbanisation sur la biodiversité des insectes pollinisateurs, d'extrapoler les résultats à d'autres agglomérations et de réaliser des prévisions sur l'évolution de la biodiversité face à l'urbanisation.



Waite Institute, Adelaide, Australia, 2010



Indian Agricultural Research Institute, Delhi, 2006

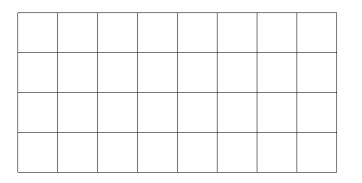


A glasshouse

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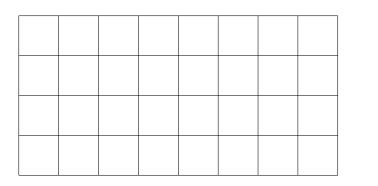
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A glasshouse



Glasshouses often have their axes aligned North–South and East–West (for example, Les Serres D'Auteuil),

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Glasshouses often have their axes aligned North–South and East–West (for example, Les Serres D'Auteuil), so experiments in glasshouses should use rows and columns as blocks.

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Aux Serres D'Auteuil, Avril 2011



1	2	3	4
5	6	7	8
3	8	1	6
7	4	5	2

1	2	3	4
5	6	7	8
3	8	1	6
7	4	5	2

A quasi-Latin square design consists of one or more quasi-Latin squares.

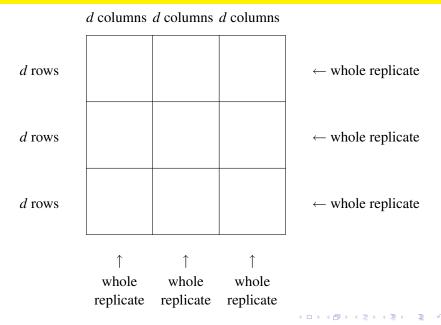
1	2	3	4
5	6	7	8
3	8	1	6
7	4	5	2

A quasi-Latin square design consists of one or more quasi-Latin squares.

Suppose that we have *s* squares of size $k \times k$; that we have *v* treatments; that $vr = k^2$; and that v = dk, so that k = dr.

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Idea of Construction: k rows and k columns, dk treatments



Characters, working modulo 3, for 3×3 factorial

Characters			,	Trea	atm	ents	3		
Factor A	0	0	0	1	1	1	2	2	2
Factor B	0	1	2	0	1	2	0	1	2
$\overline{A+B}$	0	1	2	1	2	0	2	0	1
A + 2B	0	2	1	1	0	2	2	1	0
2A+B	0	1	2	2	0	1	1	2	0
2A+2B	0	2	1	2	1	0	1	0	2
2A	0	0	0	2	2	2	1	1	1
2B	0	2	1	0	2	1	0	2	1
Ι	0	0	0	0	0	0	0	0	0

Characters, working modulo 3, for 3×3 factorial

Characters	Treatments								
Factor A	0	0	0	1	1	1	2	2	2
Factor B	0	1	2	0	1	2	0	1	2
A+B	0	1	2	1		0		0	1
A + 2B	0	2	1	1	0	2	2	1	0
2A + B	0	1	2	2	0	1	1	2	0
2A+2B	0	2	1	2	1	0	1	0	2
2A	0	0	0	2	2	2	1	1	1
2B	0	2	1	0	2	1	0	2	1
Ι	0	0	0	0	0	0	0	0	0

- $A \equiv 2A$ main effect of A
- $B \equiv 2B$ main effect of B
- $A + B \equiv 2A + 2B$ 2 degrees of freedom for the *A*-by-*B* interaction
- $A + 2B \equiv 2A + B$ 2 degrees of freedom for the A-by-B interaction, orthogonal to the previous 2

Characters, working modulo 3, for 3×3 factorial

Characters	Treatments								
Factor A	0	0	0	1	1	1	2	2	2
Factor B	0	1	2	0	1	2	0	1	2
A+B	0	1	2	1		0		0	1
A + 2B	0	2	1	1	0	2	2	1	0
2A + B	0	1	2	2	0	1	1	2	0
2A + 2B	0	2	1	2	1	0	1	0	2
2A	0	0	0	2	2	2	1	1	1
2B	0	2	1	0	2	1	0	2	1
Ι	0	0	0	0	0	0	0	0	0

- $A \equiv 2A$ main effect of A
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- $A + B \equiv 2A + 2B$ 2 degrees of freedom for the *A*-by-*B* interaction $A + 2B \equiv 2A + B$ 2 degrees of freedom for the *A*-by-*B* interaction,

B 2 degrees of freedom for the *A*-by-*B* interaction, orthogonal to the previous 2

For 3 blocks of size 3, can alias blocks with any character.

Characters, working modulo 2, for $2 \times 2 \times 2$ factorial

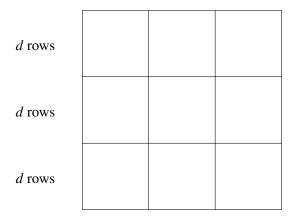
Characters	Treatments							
Factor A	0	0	0	0	1	1	1	1
Factor B	0	0	1	1	0	0	1	1
Factor C	0	1	0	1	0	1	0	1
A+B	0	0	1	1	1	1	0	0
A + C	0	1	0	1	1	0	1	0
B+C	0	1	1	0	0	1	1	0
A + B + C	0	1	1	0	0	1	1	0
Ι	0	0	0	0	0	0	0	0

Characters, working modulo 2, for $2 \times 2 \times 2$ factorial

Characters	Treatments								
Factor A	0	0	0		1	1	1	1	
Factor B	0	0	1	1	0	0	1	1	
Factor C	0	1	0	1	0	1	0	1	
A+B	0	0	1	1	1	1	0	0	
A + C	0	1	0	1			1	0	
B+C	0	1	1	0	0	1	1	0	
A + B + C	0	1	1	0	0	1	1	0	
Ι	0	0	0	0	0	0	0	0	

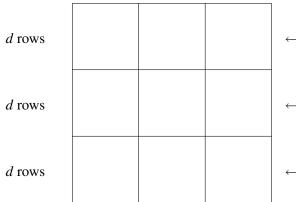
- A main effect of A
- *B* main effect of *B*
- C main effect of C
- A + B (1 degree of freedom for) the A-by-B interaction
- A + C (1 degree of freedom for) the A-by-C interaction
- B+C (1 degree of freedom for) the *B*-by-*C* interaction
- A + B + C (1 degree of freedom for) the A-by-B-by-C interaction

d columns d columns d columns



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d columns d columns d columns



confound d - 1 df \leftarrow with rows using 'row characters'

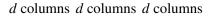
confound d - 1 df \leftarrow with rows using

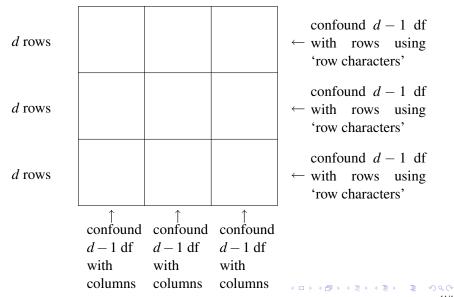
'row characters'

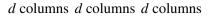
confound d-1 df

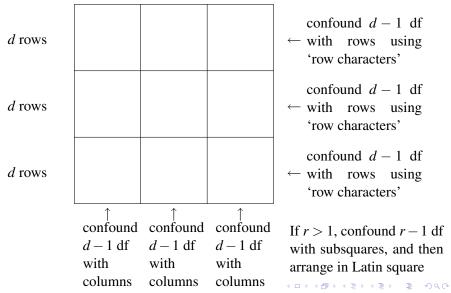
← with rows using 'row characters'

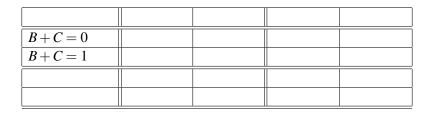
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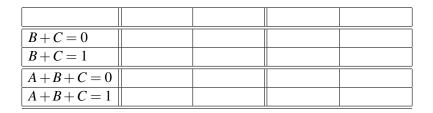












	A+B=0	A + B = 1	
B + C = 0			
B+C=1			
A + B + C = 0			
A + B + C = 1			

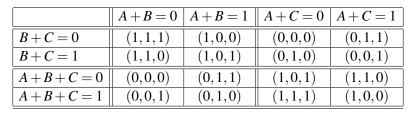
A 2³ factorial experiment in 4 rows and 4 columns

	A+B=0	A + B = 1	A + C = 0	A + C = 1
B + C = 0				
B+C=1				
A + B + C = 0				
A + B + C = 1				

A 2³ factorial experiment in 4 rows and 4 columns

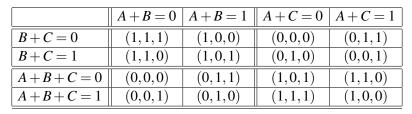
	A+B=0	A + B = 1	A + C = 0	A + C = 1
B + C = 0				
B+C=1				
A + B + C = 0				
A + B + C = 1				

$$A = 1$$
 $A = 0$
 $A = 0$
 $A = 1$



$$\begin{tabular}{|c|c|c|c|} \hline A = 1 & A = 0 \\ \hline A = 0 & A = 1 \\ \hline \end{array}$$

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$$\begin{vmatrix} A = 1 & | A = 0 \\ A = 0 & | A = 1 \end{vmatrix}$$

Efficiency factors

	Α	В	С	A + B	A + C	B+C	A+B+C
Rows	0	0	0	0	0	0.5	0.5
Columns Rows.Columns	0	0	0	0.5	0.5	0	0
Rows.Columns	1	1	1	0.5	0.5	0.5	_ 0.5 _

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A 3^3 factorial experiment in two 9×9 squares

Characters	Square I	Square II		
Rows	A+C $A+B+C$ $A+2B+C$	B+C $A+B+C$ $A+2B+2C$		
Columns	A + 2C A + B + 2C A + 2B + 2C	B+2CA+2B+CA+B+2C		
Subsquares	В	A		

A 3^3 factorial experiment in two 9×9 squares

Characters	Square I	Square II		
Rows	A+C $A+B+C$ $A+2B+C$	B+C $A+B+C$ $A+2B+2C$		
Columns	A + 2C A + B + 2C A + 2B + 2C	B+2CA+2B+CA+B+2C		
Subsquares	В	A		

Efficiency factors								
	main effects	A-by-B	A-by-C	B-by-C	A-by-B-by-C			
Rows.Columns	1	1	$\frac{5}{6}$	$\frac{5}{6}$	$\frac{2}{3}$			

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A quasi-Latin rectangle is a row-column design with

- *k* rows and *l* columns, where $k \neq l$;
- *v* treatments, each replicated *r* times, so that vr = kl;
- ▶ at least one of *k*, *l* is less than *v*.

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- *k* rows and *l* columns, where $k \neq l$;
- *v* treatments, each replicated *r* times, so that vr = kl;
- ▶ at least one of *k*, *l* is less than *v*.

We consider the special case where

- $v = p^m$ for some prime p, and
- at least one of k, l divides v.

Case 1: k and l both divide v

This is similar to the previous construction.

Case 1: k and l both divide v

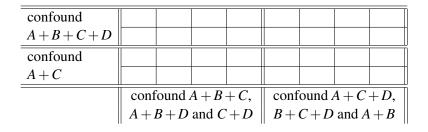
This is similar to the previous construction.

A 2^4 factorial experiment in a 4×8 rectangle.

Case 1: k and l both divide v

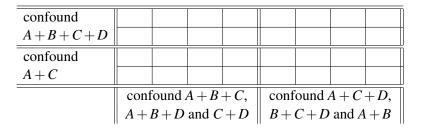
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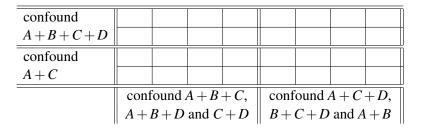


The character to confound with sub-rectangles must not be

a row character

This is similar to the previous construction.

A 2^4 factorial experiment in a 4×8 rectangle.

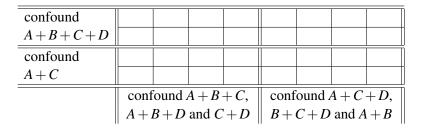


The character to confound with sub-rectangles must not be

- a row character
- a column character

This is similar to the previous construction.

A 2^4 factorial experiment in a 4×8 rectangle.

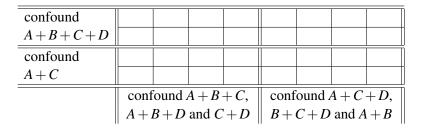


The character to confound with sub-rectangles must not be

- a row character
- a column character
- the sum of a row character and a column character.

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A 2^4 factorial experiment in a 4×8 rectangle.

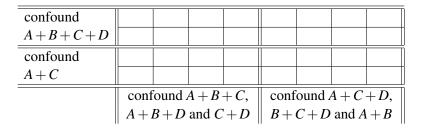


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The character to confound with sub-rectangles must not be

- a row character
- a column character
- the sum of a row character and a column character.

The unique possibility is B + D.

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To avoid the difficulties caused by restricted choice of sub-rectangle character:

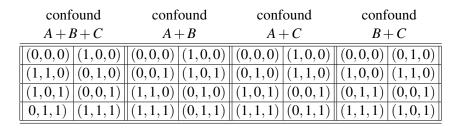
1. use column characters as before;

To avoid the difficulties caused by restricted choice of sub-rectangle character:

- 1. use column characters as before;
- the number of columns is a multiple of *v*, so use the algorithm from Hall's Marriage Theorem to re-arrange the treatments in each column so that each row consists of complete replicates.

A 2^3 experiment in a 4×8 rectangle

confound	confound	confound	confound		
A+B+C	A + B	A + C	B+C		
(0,0,0) $(1,0,0)$	(0,0,0) $(1,0,0)$	(0,0,0) $(1,0,0)$	(0,0,0) $(0,1,0)$		
(1,1,0) $(0,1,0)$	(0,0,1) $(1,0,1)$	(0,1,0) $(1,1,0)$	(1,0,0) $(1,1,0)$		
(1,0,1) $(0,0,1)$	(1,1,0) $(0,1,0)$	(1,0,1) $(0,0,1)$	(0,1,1) $(0,0,1)$		
0,1,1) $(1,1,1)$	(1,1,1) $(0,1,1)$	(1,1,1) $(0,1,1)$	(1,1,1) $(1,0,1)$		



Re-arrange treatments in each column to make each row a complete replicate:

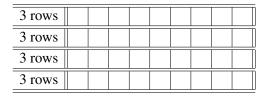
(0,0,0) $(1,0,0)$	(0,0,1) $(1,0,1)$	(0,1,0) $(0,1,1)$	(1,1,1) $(1,1,0)$
(1,1,0) $(1,1,1)$	(0,0,0) $(1,0,0)$	(1,0,1) $(0,0,1)$	(0,1,1) $(0,1,0)$
(1,0,1) $(0,1,0)$	(1,1,1) $(0,1,1)$	(0,0,0) $(1,1,0)$	(1,0,0) $(0,0,1)$
(0,1,1) $(0,0,1)$	$\begin{array}{ } \hline (1,1,0) \hline (0,1,0) \\ \hline \end{array}$	$(1,1,1) \left((1,0,0) \right)$	$\begin{array}{ }\hline (0,0,0) \end{array} (1,0,1)$

Case 3: other

A 3^3 factorial experiment in a 12×9 rectangle. Divide the rectangle into boxes whose size is a power of 3.

3 rows					
3 rows					
3 rows					
3 rows					

A 3^3 factorial experiment in a 12×9 rectangle. Divide the rectangle into boxes whose size is a power of 3.



1. Confound A + B + C, A + 2B, 2A + C and 2B + C to get 9 "groups" of size 3 (the same size as the boxes).

Case 3: other

A 3^3 factorial experiment in a 12×9 rectangle. Divide the rectangle into boxes whose size is a power of 3.

3 rows	5	6	4	8	9	7	2	3	1
3 rows	6	4	5	9	7	8	3	1	2
3 rows	8	9	7	2	3	1	5	6	4
3 rows	9	7	8	3	1	2	6	4	5

- 1. Confound A + B + C, A + 2B, 2A + C and 2B + C to get 9 "groups" of size 3 (the same size as the boxes).
- 2. Arrange groups 1–9 in a good 4×9 row–column design.

Case 3: other

A 3^3 factorial experiment in a 12×9 rectangle. Divide the rectangle into boxes whose size is a power of 3.

3 rows	5	6	4	8	9	7	2	3	1
3 rows	6	4	5	9	7	8	3	1	2
3 rows	8	9	7	2	3	1	5	6	4
3 rows	9	7	8	3	1	2	6	4	5

- 1. Confound A + B + C, A + 2B, 2A + C and 2B + C to get 9 "groups" of size 3 (the same size as the boxes).
- 2. Arrange groups 1-9 in a good 4×9 row-column design.
- 3. Confound other characters in each set of 3 rows: for example, A+B+2C, A+2B+C, 2A+B+C, B+C.