

Conflicts between optimality criteria for block designs with low replication

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Ongoing joint work with Alia Sajjad and Peter Cameron

What makes a block design good for experiments?

I have v treatments that I want to compare.

I have b blocks,

with space for k treatments (not necessarily distinct) in each block.

How should I choose a block design?

Two designs with $v = 5$, $b = 7$, $k = 3$: which is better?

1	1	1	1	2	2	2
2	3	3	4	3	3	4
3	4	5	5	4	5	5

binary

1	1	1	1	2	2	2
1	3	3	4	3	3	4
2	4	5	5	4	5	5

non-binary

A design is **binary** if no treatment occurs more than once in any block.

Two designs with $v = 15$, $b = 7$, $k = 3$: which is better?

1	1	2	3	4	5	6
2	4	5	6	10	11	12
3	7	8	9	13	14	15

replications differ by ≤ 1

1	1	1	1	1	1	1
2	4	6	8	10	12	14
3	5	7	9	11	13	15

queen-bee design

The **replication** of a treatment is its number of occurrences.

A design is a **queen-bee** design if there is a treatment that occurs in every block.

Two designs with $v = 7$, $b = 7$, $k = 3$: which is better?

1	2	3	4	5	6	7
2	3	4	5	6	7	1
4	5	6	7	1	2	3

balanced (2-design)

1	2	3	4	5	6	7
2	3	4	5	6	7	1
3	4	5	6	7	1	2

non-balanced

A binary design is **balanced** if every pair of distinct treatments occurs together in the same number of blocks.

If $i \neq j$, the **concurrence** λ_{ij} of treatments i and j is the number of occurrences of the pair $\{i, j\}$ in blocks, counted according to multiplicity.

Design \rightarrow graph

If $i \neq j$, the **concurrency** λ_{ij} of treatments i and j is the number of occurrences of the pair $\{i, j\}$ in blocks, counted according to multiplicity.

The **concurrency** graph G of the design has the treatments as vertices. There are no loops.

If $i \neq j$ then there are λ_{ij} edges between i and j .

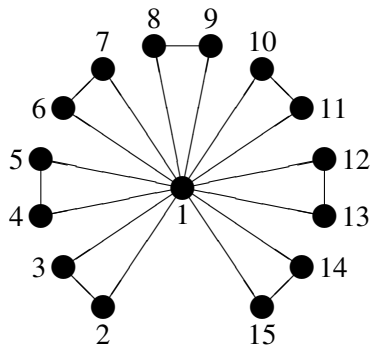
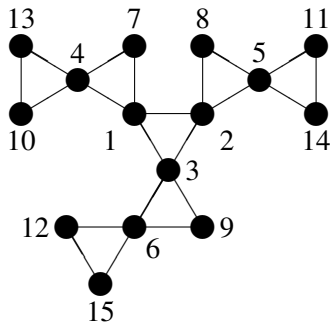
So the valency d_i of vertex i is

$$d_i = \sum_{j \neq i} \lambda_{ij}.$$

Concurrence graphs of two designs: $v = 15$, $b = 7$, $k = 3$

1	1	2	3	4	5	6
2	4	5	6	10	11	12
3	7	8	9	13	14	15

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Graph \rightarrow matrix

The **Laplacian** matrix L of this graph has

(i,i) -entry equal to $d_i = \sum_{j \neq i} \lambda_{ij}$

(i,j) -entry equal to $-\lambda_{ij}$ if $i \neq j$.

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This *trivial* eigenvalue has multiplicity 1

\iff the graph G is connected

\iff all contrasts between treatment parameters are estimable.

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Call the remaining eigenvalues *nontrivial*. They are all non-negative.

Estimation and variance

We measure the response Y on each unit in each block.

If that unit has treatment i and block m , then we assume that

$$Y = \tau_i + \beta_m + \text{random noise}.$$

We want to estimate **contrasts** $\sum_i x_i \tau_i$ with $\sum_i x_i = 0$.

In particular, we want to estimate all the simple differences $\tau_i - \tau_j$.

Put $V_{ij} =$ variance of the best linear unbiased estimator for $\tau_i - \tau_j$.

We want all the V_{ij} to be small.

How do we calculate variance?

Theorem

Assume that all the noise is independent, with variance σ^2 .

If $\sum_i x_i = 0$, then the variance of the best linear unbiased estimator of $\sum_i x_i \tau_i$ is equal to

$$(x^\top L^- x) k \sigma^2.$$

In particular, the variance of the best linear unbiased estimator of the simple difference $\tau_i - \tau_j$ is

$$V_{ij} = \left(L_{ii}^- + L_{jj}^- - 2L_{ij}^- \right) k \sigma^2.$$

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Put \bar{V} = average value of the V_{ij} . Then

$$\bar{V} = \frac{2k\sigma^2 \text{Tr}(L^-)}{v-1} = 2k\sigma^2 \times \frac{1}{\text{harmonic mean of } \theta_1, \dots, \theta_{v-1}},$$

where $\theta_1, \dots, \theta_{v-1}$ are the nontrivial eigenvalues of L .

The design is called

- ▶ **A-optimal** if it minimizes the average of the variances V_{ij} ;

over all block designs with block size k and the given v and b .

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- ▶ **E-optimal** if minimizes the largest value of $x^\top L^- x / x^\top x$;
—equivalently, it maximizes the minimum non-trivial eigenvalue θ_1 of the Laplacian matrix L ;

over all block designs with block size k and the given v and b .

Balanced designs are optimal

Theorem

If there is a balanced incomplete-block design (BIBD) for v treatments in b blocks of size k , then it is A, D and E-optimal.

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Hence a general idea that

- ▶ designs optimal on any of these criteria should be close to balanced
- ▶ designs optimal on one of these criteria are not very bad on either of the others.

D-optimality: spanning trees

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product of non-trivial eigenvalues of $L = v \times \text{number of spanning trees}$

So a design is D-optimal iff its concurrence graph has the maximal number of spanning trees.

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This is easy to calculate by hand when the graph is sparse.

We can consider the concurrence graph as an electrical network with a 1-ohm resistance in each edge. Connect a 1-volt battery between vertices i and j . Current flows in the network, according to these rules.

1. **Ohm's Law:**

In every edge, voltage drop = current \times resistance = current.

2. **Kirchhoff's Voltage Law:**

The total voltage drop from one vertex to any other vertex is the same no matter which path we take from one to the other.

3. **Kirchhoff's Current Law:**

At every vertex which is not connected to the battery, the total current coming in is equal to the total current going out.

Find the total current I from i to j , then use Ohm's Law to define the **effective resistance** R_{ij} between i and j as $1/I$.

Theorem

The effective resistance R_{ij} between vertices i and j is

$$R_{ij} = \left(L_{ii}^- + L_{jj}^- - 2L_{ij}^- \right).$$

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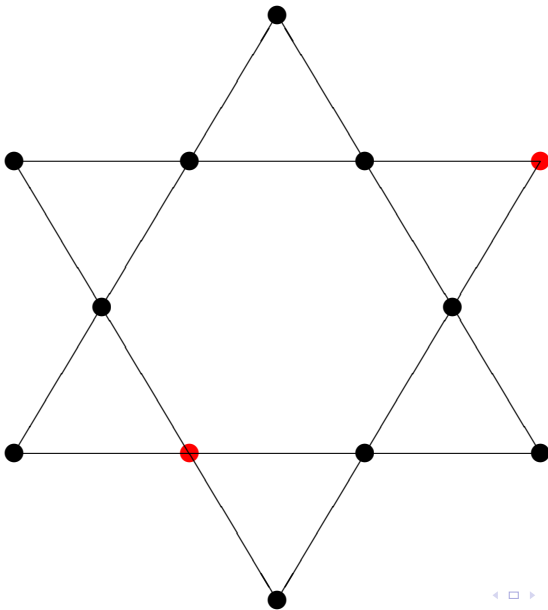
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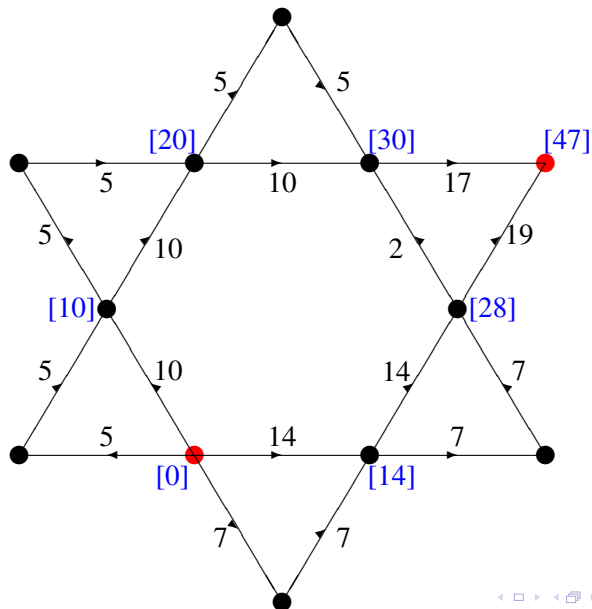
$$V_{ij} = R_{ij} \times k\sigma^2.$$

Effective resistances are easy to calculate without matrix inversion if the graph is sparse.

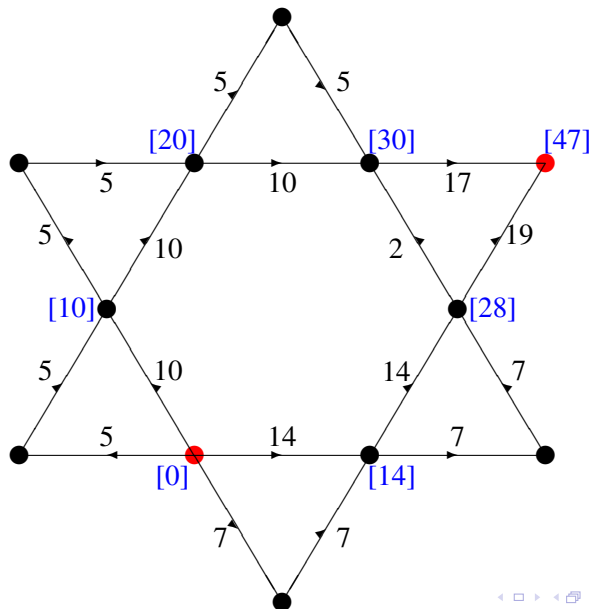
Example calculation



Example calculation



Example calculation



$$V = 47$$

$$I = 36$$

$$R = \frac{47}{36}$$

E-optimality: the cutset lemma

Lemma

Let G have an *edge-cutset* of size c
(set of c edges whose removal disconnects the graph)
whose removal separates the graph into components of sizes m and n .
Then

$$\theta_1 \leq c \left(\frac{1}{m} + \frac{1}{n} \right).$$

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Then

$$\theta_1 \leq c \left(\frac{1}{m} + \frac{1}{n} \right).$$

If c is small but m and n are both large, then θ_1 is small.

Block size 2: least replication

If $k = 2$ then the design is the same as its concurrence graph, and connectivity requires $b \geq v - 1$.

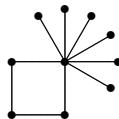
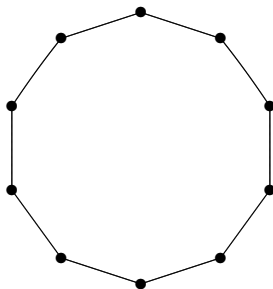
If $b = v - 1$ then all connected designs are trees.

The D-criterion does not differentiate them.

The only A- or E-optimal designs are the stars.

Block size 2: one more block: D

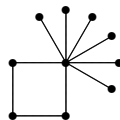
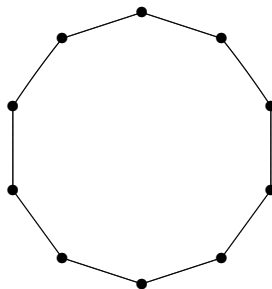
If $k = 2$ and $b = v$ then the design consists of a cycle with trees attached to some vertices.



Block size 2: one more block: D

If $k = 2$ and $b = v$ then the design consists of a cycle with trees attached to some vertices.

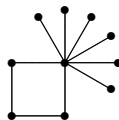
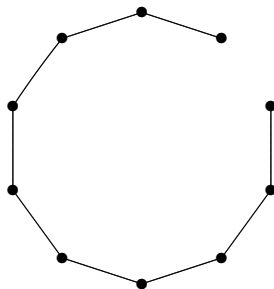
For a spanning tree, remove one edge without disconnecting the graph.



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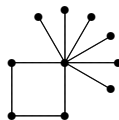
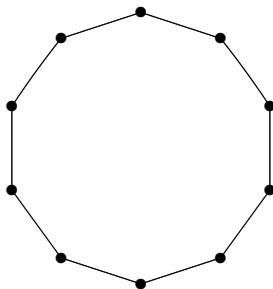
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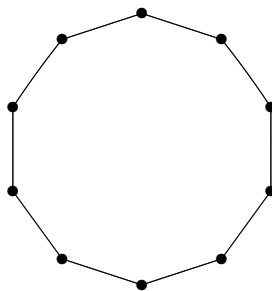
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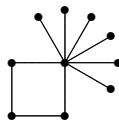
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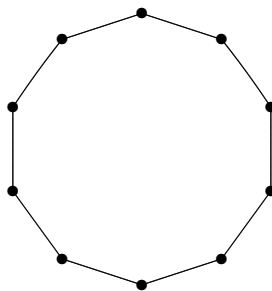
10 spanning trees



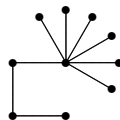
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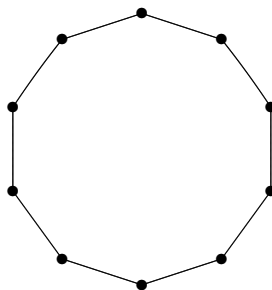
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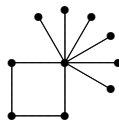
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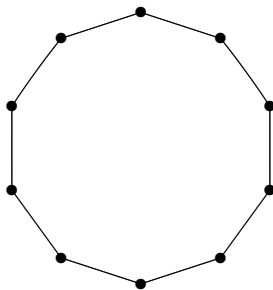


4 spanning trees

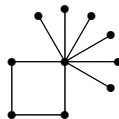
Block size 2: one more block: D

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For a spanning tree, remove one edge without disconnecting the graph.



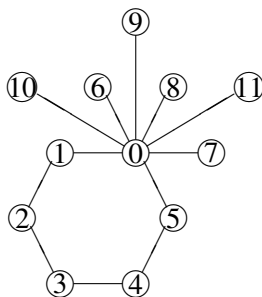
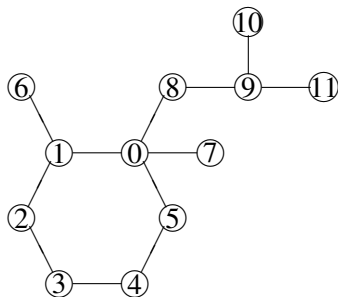
10 spanning trees



4 spanning trees

The cycle is uniquely D-optimal when $b = v$.

Block size 2: one more block: A and E



For a given size of cycle,
the total variance is minimized
and the smallest non-trivial Laplacian eigenvalue is maximized
when everything outside the cycle is attached as a leaf to the same
vertex of the cycle.

Block size 2: one more block

D-optimal designs	cycle	always
A-optimal designs	cycle	if $v \leq 8$
	square with leaves attached	if $9 \leq v \leq 12$
	triangle with leaves attached	if $12 \leq v$
E-optimal designs	cycle	if $v \leq 6$
	triangle or digon with leaves	if $6 \leq v$

Block size 2: one more block

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E-optimal designs	cycle	if $v \leq 6$
	triangle or digon with leaves	if $6 \leq v$

For $v \geq 9$, the ranking on the D-criterion is essentially the opposite of the rankings on the A- and E-criteria.

An old collaborator, 1980s

“We all know that the A-optimal designs are essentially the same as the D-optimal designs.

Surely you’ve got enough mathematics to prove this?”

A statistician says . . .

An old collaborator, 1980s

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That old collaborator, December 2008

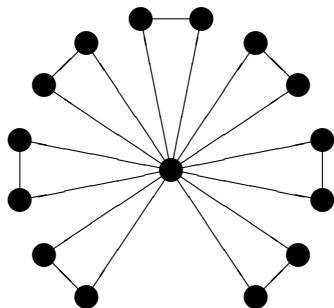
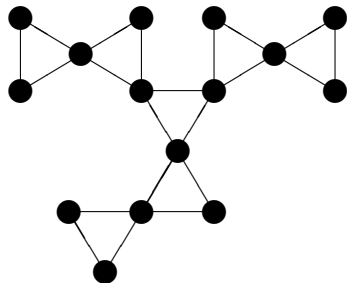
“It seems to be just block size 2 that is a problem.”

Block size 3, but minimal b

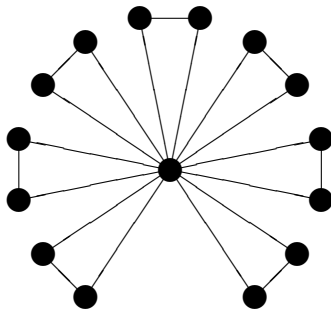
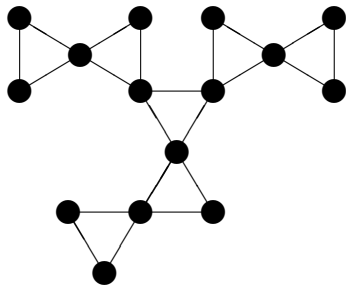
The remaining arguments extend easily to general block size.

When $k = 3$, for a connected design, we need $2b \geq v - 1$.

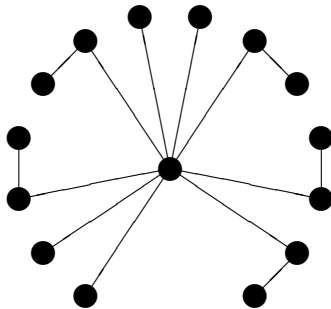
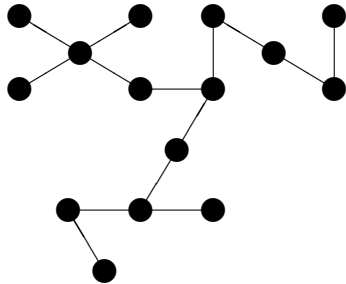
If $2b + 1 = v$ then all designs are **gum-trees**, in the sense that there is a unique sequence of blocks from any one treatment to another.



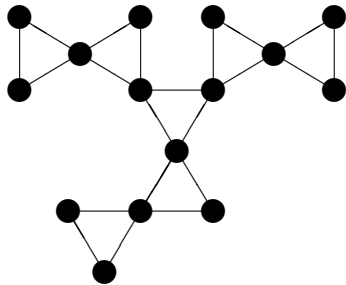
Block size 3, but minimal b : D



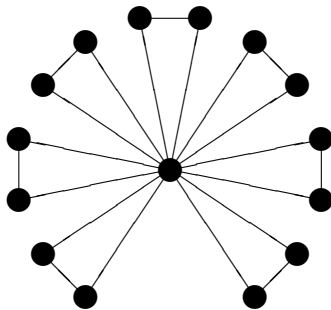
Block size 3, but minimal b : D



Block size 3, but minimal b : D

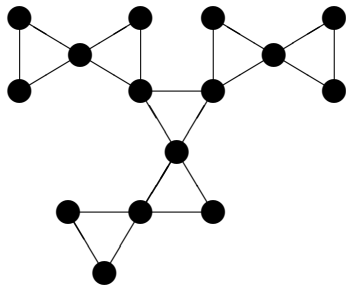


3^7 spanning trees

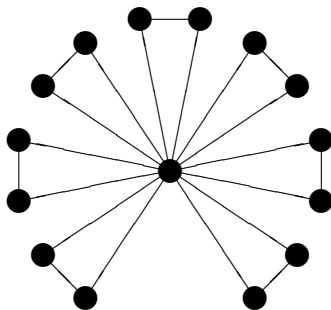


3^7 spanning trees

Block size 3, but minimal b : D



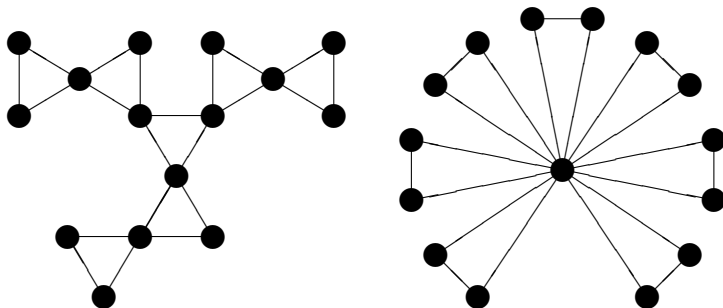
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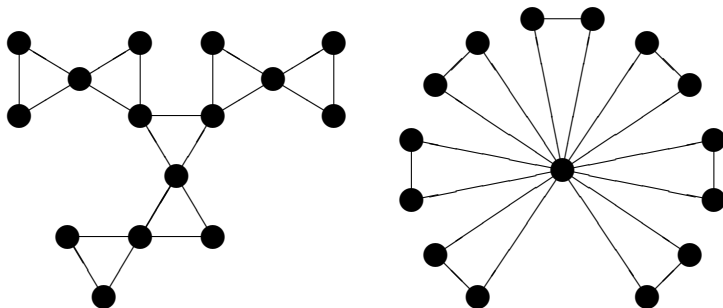
Every gum-tree with b blocks of size 3 has 3^b spanning trees.
The D-criterion does not differentiate them.

Block size 3, but minimal b : A



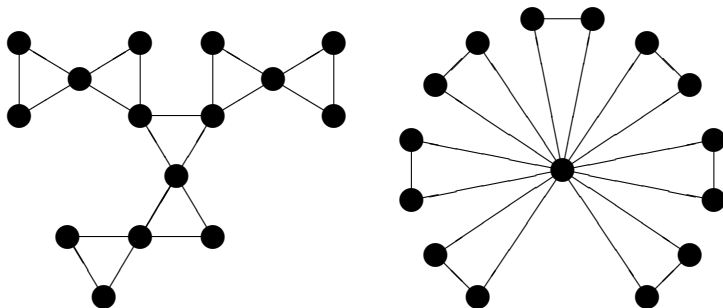
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Block size 3, but minimal b : A



Let R_{ij} be the effective resistance between treatments i and j .
If $i, j \in$ same block then $R_{ij} = \frac{2}{3}$.

Block size 3, but minimal b : A

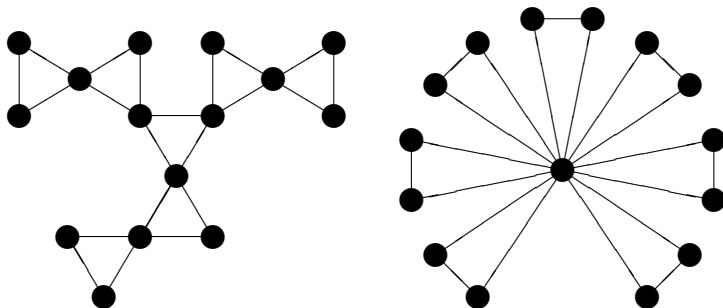


Let R_{ij} be the effective resistance between treatments i and j .

If $i, j \in$ same block then $R_{ij} = \frac{2}{3}$.

If $i, j \in$ distinct intersecting blocks then $R_{ij} = \frac{2}{3} + \frac{2}{3} = \frac{4}{3}$.

Block size 3, but minimal b : A



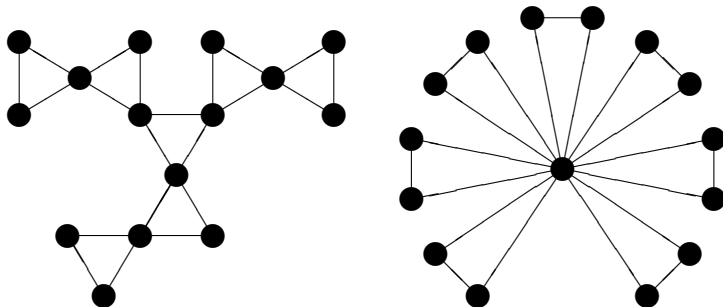
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If $i, j \in$ distinct intersecting blocks then $R_{ij} = \frac{2}{3} + \frac{2}{3} = \frac{4}{3}$.

Otherwise, $R_{ij} \geq \frac{2}{3} + \frac{2}{3} + \frac{2}{3} = \frac{6}{3}$.

Block size 3, but minimal b : A



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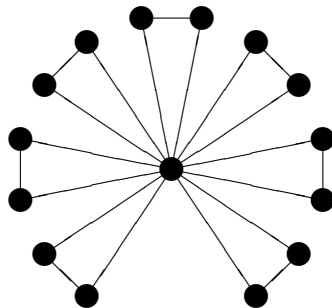
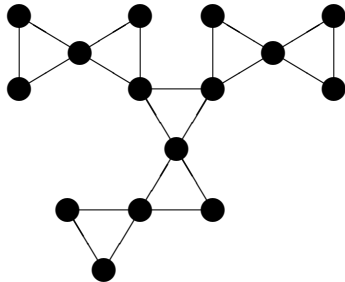
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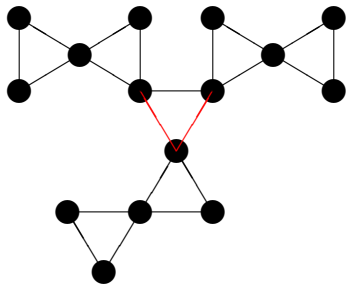
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The only A-optimal designs are the queen-bee designs.

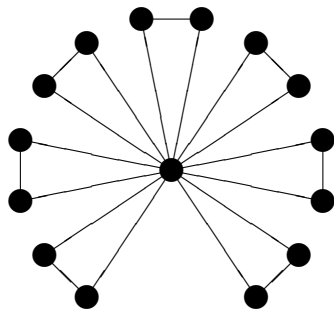
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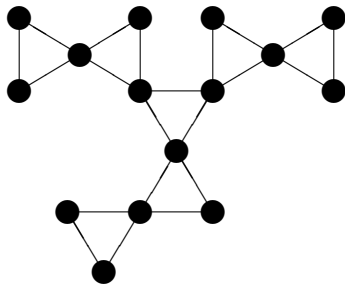


$$\theta_1 \leq 2 \left(\frac{1}{5} + \frac{1}{10} \right)$$

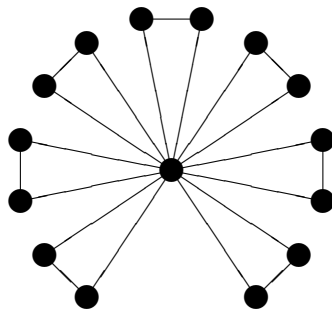


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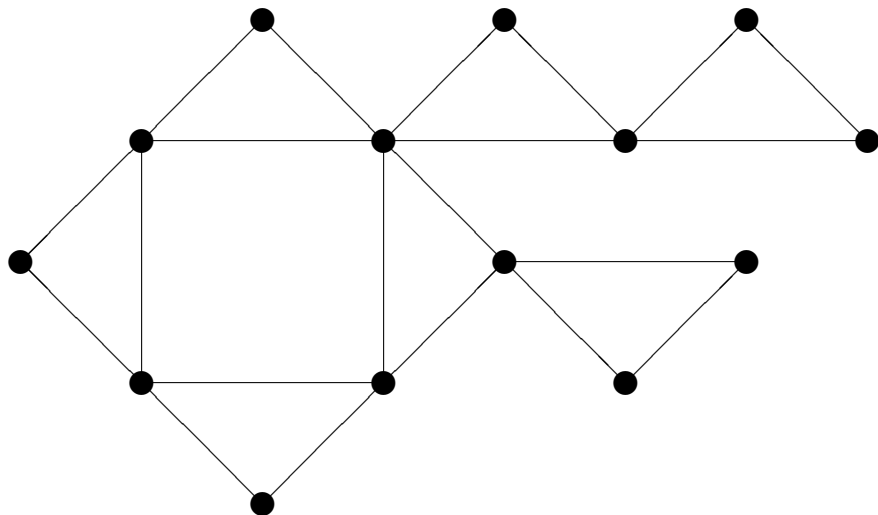


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The only E-optimal designs are the queen-bee designs.

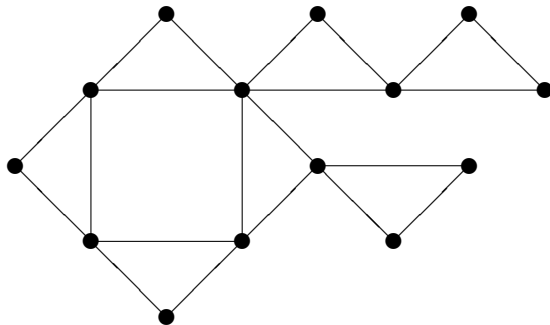
Block size 3, but $b = \text{minimal} + 1$

If $2b = v$ then G is a **gum-cycle** with gum-trees attached.



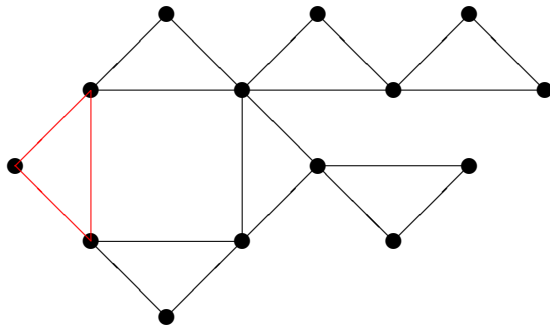
Block size 3, but $b = \text{minimal} + 1$: D

Suppose that there are s blocks in the gum-cycle.



Block size 3, but $b = \text{minimal} + 1$: D

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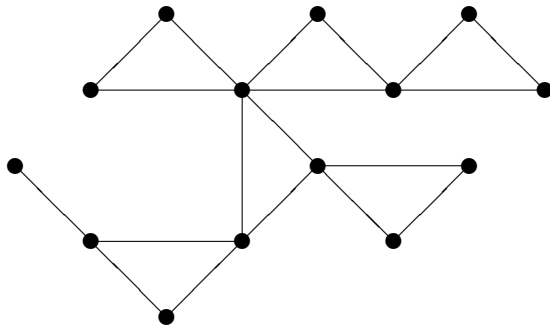
For a spanning tree:

choose a block in the gum-cycle

s

Block size 3, but $b = \text{minimal} + 1$: D

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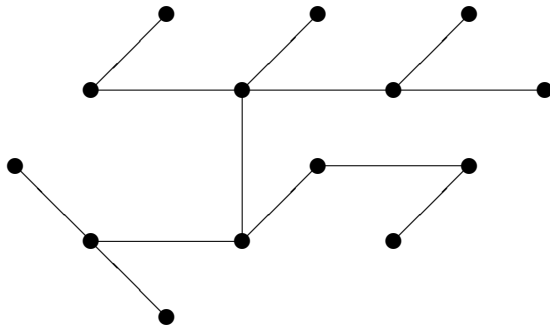


For a spanning tree:

choose a block in the gum-cycle	s
remove its central edge and one other	2

Block size 3, but $b = \text{minimal} + 1$: D

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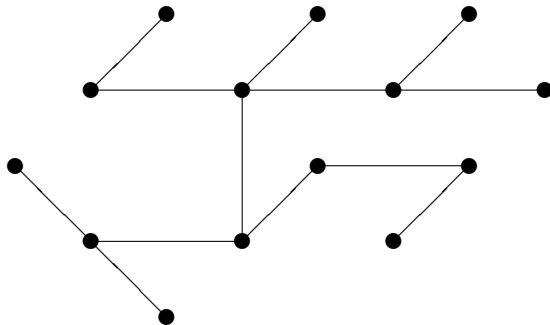


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- | | |
|---------------------------------------|-----------|
| choose a block in the gum-cycle | s |
| remove its central edge and one other | 2 |
| remove an edge from each other block | 3^{b-1} |

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There are $2s \times 3^{b-1}$ spanning trees.

This is maximized when $s = b$.

Block size k , but $b = \text{minimal} + 1$: D-optimality

This argument extends to all block sizes.

If $v = b(k - 1)$ then the only D-optimal designs are the gum-cycles.

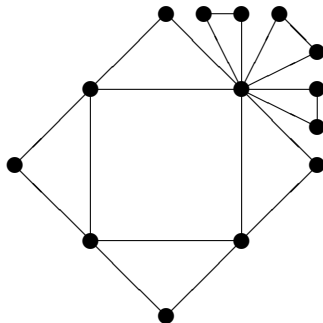
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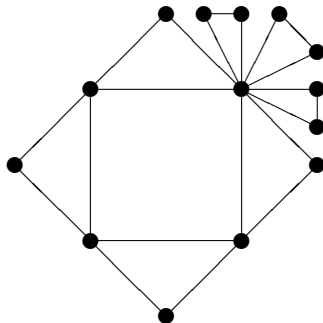
Then the only candidate for A-optimality consists of $b - s$ triangles attached to a central vertex of the gum-cycle.



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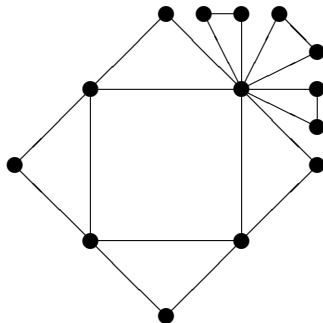


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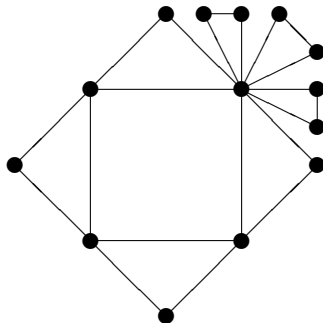
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A-optimal designs do not have s large.

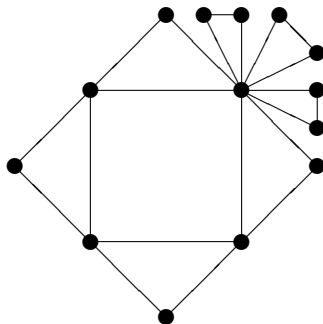
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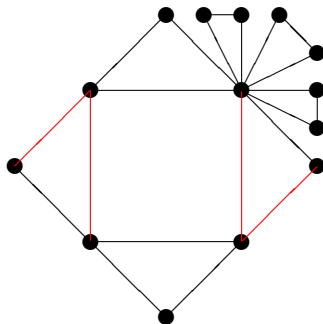
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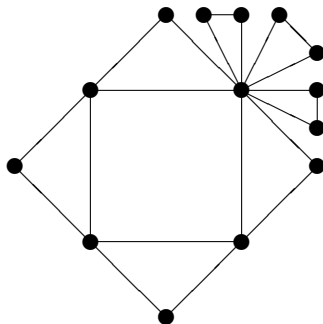


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New asymptotic results (large v)

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Average replication	optimal design (probably)
2 and a little above	many small designs (including many leaves) glued at the control
around 3	one large random almost-regular graph with average replication 3.5, also quite a lot of edges from points in this to the control, and a bunch of leaves rooted at the control
4 and above	a random almost-regular graph (maybe with a few leaves)