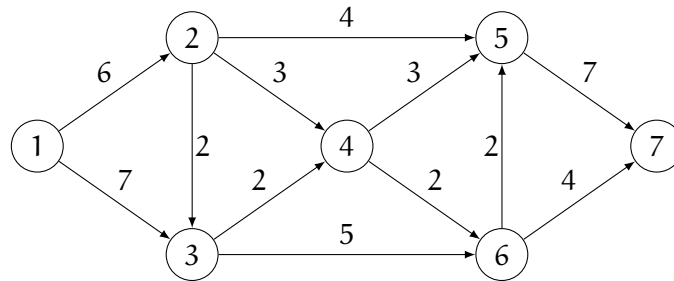


5 Suppose that the pieces of 5 identical 800-piece jigsaw puzzles are scrambled and grouped into 800 piles of 5 pieces each. Prove or disprove that it is possible to pick exactly one piece from each of the piles and assemble these pieces into a complete puzzle.

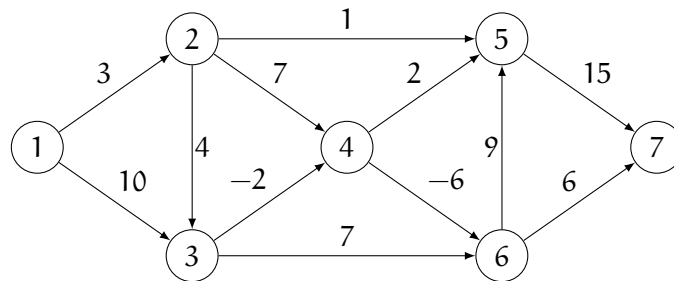
6 Show that a bipartite graph $G = (L \uplus R, E)$ with $|L| = |R|$ has a perfect matching if and only if $|N(X)| \geq |X|$ for every $X \subseteq L$, where $N(X) = \{j \in R : i \in X, (i, j) \in E\}$. The implication in one direction is obvious. For the other direction, again consider the flow network with a source s connected to vertices in L and a sink t connected to vertices in R , and show that if G does not have a perfect matching, then this network has a cut S with $s \in S$, $t \in V \setminus S$, and $C(S) < |L|$. Let $L_S = L \cap S$, $R_S = R \cap S$, and $L_T = L \setminus S$, and show that the capacity of S is exactly $|L_T| + |R_S|$. Use this to prove that $|N(L_S)| < |L_S|$.

7 Consider the following network, where the number on each edge indicates its capacity:



Find the maximum flow from vertex 1 to vertex 7, and prove that this flow is indeed optimal.

8 Consider the following network, where the number on each edge indicates its length:



- (a) Use the Bellman-Ford algorithm to find a shortest path from vertex 1 to vertex 7.
- (b) Find a shortest path between any pair of vertices, using an approach that minimizes the asymptotic running time.

9 Use Dakin's method to solve the following IP:

$$\begin{aligned}
 &\text{maximize} && 8x_1 + 5x_2 \\
 &\text{subject to} && x_1 + x_2 \leq 6 \\
 &&& 9x_1 + 5x_2 \leq 45 \\
 &&& x_1, x_2 \geq 0 \\
 &&& x_1, x_2 \in \mathbb{N}
 \end{aligned}$$

Instead of carrying out iterations of the simplex method, you may draw the feasible set in \mathbb{R}^2 and use this drawing to explain carefully how Dakin's method proceeds.

10 Consider a network (V, E) with $V = \{1, \dots, 6\}$, $E = V \times V$, and edge costs c_{ij} for $(i, j) \in E$ given by

$$C = \begin{pmatrix} 0 & 6 & 7 & 6 & 7 & 6 \\ 6 & 0 & 5 & 6 & 6 & 6 \\ 7 & 5 & 0 & 5 & 7 & 6 \\ 6 & 6 & 5 & 0 & 8 & 9 \\ 7 & 6 & 7 & 8 & 0 & 5 \\ 6 & 6 & 6 & 9 & 5 & 0 \end{pmatrix}.$$

- (a) Find a TSP tour by starting from vertex 1 and applying the nearest neighbor heuristic, breaking ties toward vertices with smaller index. Improve this tour as much as possible using local search with the 2-OPT neighborhood.
- (b) For each $i \in V$, find a minimum cost spanning tree of the network obtained by removing vertex i from (V, E) . Use the information thus obtained to derive a lower bound on the cost of any TSP tour, and conclude that the TSP tour found above is optimal.
- (c) Describe a branch-and-bound method for the TSP that combines the above lower bound with an appropriate branching rule.

11 Describe a polynomial-time 2-approximation algorithm for instances of the TSP satisfying the triangle inequality, i.e., instances where $c_{ik} \leq c_{ij} + c_{jk}$ for all $i, j, k \in V$. Start from the observation that for an arbitrary tree, there exists a walk that visits every edge in the tree exactly twice and returns to the initial vertex. Then show that following this walk in a minimum-cost spanning tree, and skipping vertices that have already been visited, yields a TSP tour with the desired properties.